## Judges Form for 2025 Roller Coaster Competition

Team:	School:
Judges:	

## Technical (Maximum - 70 points)

Technical Score Maximum (70 points)	The technical score judges the accuracy and reliability of the roller coaster. Teams have three opportunities to achieve a successful run of going from the start to the finish and completing the Rube Goldberg Challenge in 30 seconds +/- 3 seconds.					
Travel Time Score	Up to 35 points will be awarded for a roller coaster when the ball spends a minimum of					
Doubled if 30 sec.	20 seconds traveling the path. The technical score will be doubled (up to 70 points) if the					
+/- 3 sec.	travel time is between 27 and 33 seconds.					
Start/End	The ball begins and ends at the designated locations: 5 Not achieved: 0					
Start Ente	points			points		
Rube Goldberg Challenge			Not achieved: 0			
Rube Goldberg Chantenge	points		points			
Tricks			te un to e	1		
	Each unique trick completed is awarded 2 points up to a maximum of 20 points. Tricks may be repeated, but no additional points are awarded for the repeated tricks.					
Trick examples	Means of propulsion	Gravity, spring, rubber b mousetrap, etc. Each typ counted as a separate tri	be is	Points awa	arded:	
Simple machine Pulley, lever, wheel and a Each type is counted as a separate trick   Magnet Magnet causes a reaction transports the ball		axle.	Points awarded:			
			n or	Points awarded:		
	Lift	A lift is implemented du run	ring the	Points awarded:		
	Corkscrew	The ball undergoes a con motion (horizontal loop)		Points awarded:		
	Chain Reaction	A chain reaction takes place during the run		Points awarded:		
	Airborne	The ball becomes purposely airborne during the run		Points awarded:		
	Loop	The ball transverses an upsidedown loop without falling off		Points awarded:		
	Finish high	The ball finishes higher than it starts		Points awarded:		
	Other Other unique tricks not mentioned above			Points awarded:		
	Other			Points awarded:		
	Other			Points awarded:		
	Other			Points awarded:		
	Other			Points awarded:		
Time Multiplier: (0,1,2)	Start/End Points:	Rube Goldberg Points	Trick p	oints:	Total Points:	

## General Technical Score Checklist: Does the roller coaster:

fit into a volume of 3' by 3' by 2' ?\_\_\_\_ use a specified beginning and ending point?\_\_\_\_ stand up by itself?\_\_\_\_ not use prefabricated toys except for decoration?\_\_\_\_ not use electrical, chemical or nuclear energy?\_\_\_\_ not use water?\_\_\_\_

(if these requirements are met, the roller coaster is eligible for a technical award) **Presentation (Maximum - 30 points)** 

Is the presentation board neat and easy to read?\_\_\_/0-8 points

Is the information on the presentation board free of errors? //0-2 points

Does the oral presentation accurately identify and describe the tricks of the roller coaster?\_\_\_/0-5 points

Are the Physics concepts the tricks are related to correctly identified?\_\_\_\_/0-5 points

Do all members of the team participate in the presentation?\_\_\_\_/0-4 points

Do the team members talk confidently about their experience and use good eye contact and posture?\_\_\_/0- 2 points

Are the team members knowledgeable about what they learned? // 0-2 pts

Do team members act enthusiastic about the project? // 0-2 points

## Theme (Maximum - 30 points)

Does the coaster have a theme? \_\_\_\_/0-6 points

Is the theme carried throughout and well integrated into the coaster, poster, and the presentation?\_\_\_\_/0-8 points

Is the theme creative?\_\_\_/0-8 points

How well crafted is the roller coaster: (is it appealing to the eye, is the construction of the theme and the coaster well done)?\_\_\_/0-8 points